# Impact of the range walk processing in the Sentinel-3A sea level trend

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# Context of the study: Sentinel-3A GMSL trend

From B.Meyssignac presentation at last Sentinel-3 ESL council meeting (September 2019)

- SAR mode processing: A strong drift has been detected on the Sentinel-3A GMSL:
  - +1.7±1.2 mm/yr by comparison to Jason-3
  - □ +2.2±1.2 mm/yr by comparison to AltiKa
- > PLRM processing: S3A GMSL drift is reduced by ~1.4 mm/yr

From JC.Poisson presentation at last OSTST (October 2019)

**Sentinel-3A SAR PTR is drifting:** a dissymmetry has been detected, not properly accounted for into the ground segment. The estimated impact on SSH from simulation (impact range + SSB) is:

- SAR mode processing: ~ +0.28 mm/yr
- PLRM processing: ~ +0.32 mm/yr

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estimations made on

Sentinel-3A PDGS data



# 1 – Starting point of the study: differences between S3PP v1.4 & v2.1

2 – The range walk correction

3 – Impact on real data

4 – Rationale for the range walk impact, from simulation analyzes



*S3 STM ESL CM#7, 4-5 June 2020* 

S3PPv2.1 VS	Range walk	Impact on real	Simulation			
S3PPv1.4	correction	data	analyses			
Starting point of the study Evolution of the SAR/PLRM range bias from CLS CalVal analyses						

- S3PP: Sentinel-3 Processing Prototype developed at CNES => a dedicated level-1 / level-2 processing chain of the Sentinel-3 data, fully validated.
- Directly inspired from the CryoSat-2 Processing Prototype: Boy et al. [2017] : « CryoSat-2 SAR-Mode over oceans: Processing methods, global assessment, and benefits »
- > Three level-1 processing modes available:
  - Conventional Pseudo-LRM
  - □ SAR unfocused mode
  - LR-RMC: Low Resolution with Range Migration Correction mode More details in Boy et al. "New stacking method for removing the SAR sensitivity to swell", OSTST Meeting 2017





Only a single year processed in S3PPv2.1, but the SAR/PLRM range bias appears to be

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much more "stable" compared to PDGS & S3PPv1.4



> Even if SAR unfocused & LR-RMC are two very different measures, they share many common

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processing at level-0/level-1 in the S3PP

S3PPv2.1 VS	Range walk	Impact on real	Simulation
S3PPv1.4	correction	data	analyses

## What creates the different behavior between S3PP v1.4 & v2.1?

#### List of major/minor modifications between the 2 S3PP versions

#### Range walk implementation (SAR & LR-RMC)

- When performing zero-masking at level-2, the « 0 » values brought back by migration are set to thermal noise to make better consistency between L2/L1
- The energy of the DDM beams is set to thermal noise for the gates [112-128], before range migrations, to avoid the shift of aliased er
   An anoma
   The tracka
   Phase var
- > CAL-2 is applied at the beginning of level-0, not after burst alignment (using the FAI) (SAR & LR-RMC)
- ➢ In the level-2, FSSR are updated every seconds (SAR & LR-RMC)
- > Thermal noise is adjusted in SAR mode to make it consistent wrt the number of looks (SAR mode only)
- New waveforms database (SAR mode only)
- > Modification of the model waveform normalization in the level-2 retracking (SAR & LR-RMC)

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In introduction, reminder of the **SAR unfocused** concept: each 20Hz measurement corresponds to a Doppler band (~300m width) sampled at different satellite look angles



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In introduction, reminder of the **SAR unfocused** concept: each 20Hz measurement corresponds to a Doppler band (~300m width) sampled at different satellite look angles



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Stack after range migrations





Horizontal distance between focusing point and center of burst can reach 8km



<u>Note</u>: to make the illustration, the scheme is out of scale. Spatial distance between two pulses is ~40cm. Horizontal distance between focusing point and center of burst can reach 8km

S3PPv2.1 VS	Range walk	Impact on real	Simulation	
S3PPv1.4	correction	data	analyses	

# The range walk correction in summary

- > **Objective:** to compensate the range variation during the burst acquisition wrt focusing point
- The correction depends on the angle between satellite velocity vector & focusing point on ground.
  Therefore the correction increases from central to lateral looks (also depends on radial velocity)
- Because this correction is applied before azimuth FFT (beamforming), it has a direct impact on the 2D Pulse Target Response (as seen later)
- > Impacts on the level-2 estimates from recent studies:

ESA S3CD studies, T.Moreau [OSTST 2017], Sentinel-3A configuration:

□ In average SWH is reduced by ~5cm, bringing SAR mode closer to PLRM

□ A range shift of ~ +0.45cm is observed in SAR mode (computed at the beginning of the mission).

Scagliola et al. [2019], CryoSat-2 configuration:

□ In average SWH is reduced by ~5cm, bringing SAR mode closer to PLRM

SSH difference between SAR unfocused and PLRM is reduced of about 1 mm



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#### Impact on real data: comparison of SAR range with/without range walk



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<u>Methodology:</u> Over a 2 years time period, each first day of the month, a range bias is computed between S3PPv2.1 SAR unfocused measurements <u>with & without</u> range walk applied

Approximately ~500 000 open ocean measurements (20Hz) integrated each day

Difference between SAR range estimates with/without range walk changes over time Positive drift when range walk processing taken as reference

Range walk application reduces the SAR range drift of ~1.25mm/year





In SWH a ~5cm bias is found, as expected

**Evolution of this bias over the time is relatively limited, ~ +2mm over 2 years**.

Theoretical Impact through SSB leads to a range drift reduction ~ -**0.03mm/year** (3% of SWH at first order)

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### **First conclusions**

By applying the range walk in the S3PP, results show that:

- > The range drift is reduced by ~1.25mm/year (not accounting for the additional 0.03mm/year through SSB)
- It explains why the SAR/PLRM range bias apparently does not drift anymore in S3PPv2.1
- > Other investigations show that range walk has a very similar impact in LR-RMC mode (wrt rang drift)







2D PTR shape directly depends on CAL1. Subsequently 2D PTR stability over time directly linked to CAL1 variations (width, dissymmetry, variations in a burst...)

The variation of the "distorted 2D PTR" over time is not taking into account by the ground segment (internal path delay)

S3PPv2.1 VS	Range walk	Impact on real	Simulation
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#### How to demonstrate & quantify the impact of the 2D PTR variations over time ?

- > Not possible to directly assess the lateral looks 2D PTR using CAL1 measurements
- Difficult (impossible ?) to assess precisely the 2D PTR stability over time from real data. Transponder signals are not "clean" enough.
- Remaining possibility is to use end-to-end simulator, to reproduce the whole altimetry processing from level-0 to level-2:
  - □ CNES/CLS developed a recent simulator for the Sentinel-6 mission preparation: MADS (Multiconfiguration Altimeter Data Simulator). Fully validated: sub-mm biases in range, cm biases in SWH. Fully adapted to S3.
  - □ In MADS the altimeter pulse compression (level-0) can be replicated using **real CAL1**. **Range walk** is also implemented in MADS, in the dedicated SAR unfocused & LR-RMC processing (level-1).



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#### Preliminary result using transponder simulation

- 2D PTR from real data (Scagliola et al. [2019]) not completely symmetric because transponder backscattering changes the 2D PTR shape
- Using simulation, it is possible to generate the theoretical 2D PTR, at different mission periods using corresponding CAL1 from telemetry
- Without range walk, the shape of the 2D distorted PTR changes in the range dimension => This is neither taking into account by the ground segment and LUT







Simulations results not 100% in line with real data. But agreement very close regarding the drift we are seeking!

#### Several possible explanations:

pulse compression is done on analogic signals by the altimeter, on digital signal by the simulator (x64 oversampled signals)
 SNR evolution not taken into account in simulation

**D** ....



- Range walk removes the distortion of the "2D PTR" for lateral looks, and subsequently the waveforms generated are no longer sensitive to variations of the 2D distorted PTR
- But range walk does not correct the dissymmetry of the range PTR. And subsequently its evolutions over time. This is why a remaining drift is measured in both PLRM & SAR in this simulation
- Note: In this simulation this bias could have been corrected at level-2, by the numerical retrackers (LRM/SAR). But it was chosen to model the PTR as a sinc<sup>2</sup> (for the retrackers) to reproduce the current drifts of the ground segment.
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# Conclusions

#### Outcomes

In the S3PP, the range walk application reduces the range drift observed in SAR mode by ~1.28mm/year (time period analysed: July 2016 / July 2018)

**Explanation in a nutshell:** The level-1 range walk correction prevents from side-effects occurring to the stack lateral looks. These side-effects (2D PTR deformations) vary over time because CAL1 is not stable.

*=> Results confirmed recently using GPOD processing:* range walk application reduces range drift by <u>~0.9mm/year</u>. Analysis made over a north-Atlantic patch, and a different time period (2016 – 2019)

#### **Most likely**

In the PDGS, range walk implementation is expected to reduce the range drift at a similar magnitude. Along with a ~5cm reduction of SWH, bringing SAR closer to (P)LRM.

#### Perspectives

A range drift remains in SAR mode & PLRM due to the evolution of the PTR dissymmetry (~ -0.28 & -0.32mm/year respectively, from JC.Poisson presentation [OSTST 2019])

Studies still required to fully understand the 2D PTR distortion when range walk is not applied

# Status/recommendations for operational Sentinel missions

#### Sentinel-3

Range walk implementation is planned for fall 2021, using a Chirp Z Transform (CZT). CPU time will be preliminary assessed.

Numerical retracker still recommended to correct for the remaining drift in SAR mode & PLRM due to the evolution of the PTR dissymmetry

=> Both processing (level-1: range walk + CZT ; level-2: numerical retracking) will be implemented and evaluated in the upcoming CNES/CLS Sentinel-6 Processing Prototype (S6PP)

#### Sentinel-6

Matched filtering "should" provide a better PTR stability over time. Nevertheless, range walk + numerical retracking highly recommended for cautiousness. In particular given the climatologic purposes of the Jason/Sentinel-6 serie. Moreover, range walk still has a positive impact on SWH.

Continuity/consistency with Sentinel-3 to be taken into account

# Status on the Sentinel-3A drift

Sentinel-3A SAR mode current GMSL trend: ~5.18 mm/year

(B.Meyssignac presentation at last Sentinel-3 ESL meeting using PDGS data)

Reduction of ~ -1.3 mm/year expected with range walk => magnitude to be refined with PDGS
 -0.28mm/year due to the evolution of PTR dissymmetry (JC.Poisson / S.Dinardo study)

SAR GMSL value updated (projection): ~3.6mm/year

Sentinel-3A PLRM current GMSL trend: ~3.85 mm/year

(B.Meyssignac presentation at last Sentinel-3 ESL meeting using PDGS data)

> -0.32 mm/year due to the the evolution of PTR dissymmetry (JC.Poisson / S.Dinardo study)

PLRM GMSL value updated (projection): ~3.5mm/year (no change)

=> First projections, numbers to be taken with caution

=> To be compared with Jason-3 GMSL once range walk is applied to the PDGS data & PTR dissymmetry evolution effect is removed (using numerical retracker)

=> Values might also change with the PDGS reprocessing

# **BACKUP slides**

# **Backup slides**

Impact of range walk processing on a single oceanic measurement



# How to implement range walk in the Sentinel-3 PDGS

#### IPF part of level-1 processing without range walk



#### IPF part of level-1 processing with range walk



In the current IPF, the Doppler beam steering & Doppler beam generation are performed in two distinct operations. Directly on the 64x128 pulses matrix (respectively phase shift + FFT)

In the proposed implementation, each range bin is processed separately. The CZT performs in a single operation: Doppler beam steering + Range walk correction + Beam forming

# Efficient beam-forming with range-walk correction using the CZT 31

Using the first-order range walk correction, the beam-steering/beam-forming operation writes :

$$S_{k,j} = \sum_{i=0}^{63} s_{i,j} e^{-2j\pi (1 - \frac{\alpha}{f_c} t_j) f_k \eta_i} \text{ with :} \qquad \eta_i = i * PRI \text{ (slow time)} \\ f_k = f_{dc} + \frac{k}{64} * PRF \text{ (Doppler frequencies)} \\ f_k = f_{dc} + \frac{k}{64} * PRF \text{ (Doppler frequencies)} \\ \text{Supposed algorithm (ALT_COR_WAV_06):} \\ \text{Uurrent IPF algorithm (ALT_COR_WAV_06):} \\ \text{use of the FFT} \\ S_{k,j} = FFT(s_{i,j} e^{-2j\pi f_{dc} i PRI}) \\ \text{phase shift} \\ \text{Computational complexity : O(N \log N)} \\ \text{Supposed algorithm :} \\ \text{Supposed algorithm :} \\ S_{k,j} = \sum_{i=0}^{63} s_{i,j} z_k^{-i} = CZT_{A,W}(s_{i,j}) \\ \text{with : } z_k = A W^{-k} \\ \text{Computational complexity : O(N \log N)} \\ \text{Supposed algorithm :} \\ \text{Supposed algo$$

# How to implement range walk in the Sentinel-3 PDGS

# **<u>CPU time preliminary performances</u>**

*Python-Numpy code, but Numpy functions used are written in C/C++* 

#### <u>CPU time for the level-1 operations previously mentioned (Doppler centroid correction + Beam forming):</u>

For a whole track (~200 000 bursts):

- Current IPF: 20 seconds
- + Range walk using CZT: 12 minutes 45 seconds
- + Range walk using DFT (Scagiola et al., OSTST 2019): 2 hours

With the proposed CZT approach CPU time will increase of <u>~12 minutes</u> per track